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This is what Agile does in the Software Development industry -dividing your tasks into small bits and managing them in a short period. Agile Process The agile model adopts iterative development, and each iteration is designed to be small and manageable that can be delivered in a specific short period of time. i.e., a week or a couple of weeks.

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When using agile development, teams generally deliver a working piece of software at the end of each sprint as a release (or version). However, when you're long-term planning and roadmapping, you need to define some rough release points on your roadmap, so you can estimate release dates over the next quarter.

Long-term agile planning - 8 steps to get started

Coauthor Jeff Sutherland was cosigner of the Agile Manifesto, which marked the start of the Agile movement; Software in 30 Days is a must-read for all managers and business owners who use software in their organizations or in their products and want to stop the cycle of slow, expensive software development. Programmers will want to buy copies for their managers and their customers so they will know how to collaborate to get the best work

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- My ideal days cannot be added to your ideal days
- Ideal days are easier to explain outside the team
- Ideal days are easier to estimate at first
- Ideal days can force companies to confront time wasting activities

An Introduction to Agile Estimating and Planning

The Agile and Scrum software development method allows creation of the game-changing software you need to grow your business--in 30 days or less. Projects that use it are three times more successful than those that don't, and the productivity gain versus traditional "waterfall" methods has been over 100 percent on many projects.

Software in 30 Days : Ken Schwaber : 9781118206669

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