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Boost.Asio provides an excellent level of abstraction, making sure that with a minimal amount of coding you can create beautiful client/server applications, and have fun in the process! 'Boost.Asio C++ Network Programming' shows how to build client/server applications using a library that is part of the popular peer-reviewed Boost C++ Libraries.

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Even though Boost.Asio can process any kind of data asynchronously, it is mainly used for network programming. This is because Boost.Asio supported network functions long before additional I/O objects were added. Network functions are a perfect use for asynchronous operations because the transmission of data over a network may take a long time ...

Chapter 32. Boost.Asio - Network programming

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Boost.Asio C++ Network Programming by John Torjo

Boost.Asio is a C++ library used for network programming operations. Organizations use Boost because of its productivity. Use of these high-quality libraries speed up initial development, result in fewer bugs, reduce reinvention-of-the-wheel, and cut long-term maintenance costs.

Boost.Asio C++ Network Programming - Second Edition by ...

Asio is a cross-platform C++ library for network and low-level I/O programming that provides developers with a consistent asynchronous model using a modern C++ approach. Latest Stable Release. Asio version 1.18.0. Download. Release notes. Documentation (non-Boost) Documentation (Boost) (Note: Boost.Asio 1.18.0 is also included in Boost 1.74.)

Asio C++ Library

This book is great for developers that need to do network programming but don't want to delve into the complicated issues of raw networking API. What you want is an easy abstraction, which is just what Boost.Asio provides. Being part of the famous Boost C++ Library, chances are switching to Boost.Asio is just a few extra #include directives.

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Boost.Asio - 1.69.0 - Boost C++ Libraries

What you want is an easy level of abstraction, which is just what this book provides in conjunction with Boost.Asio. Switching to Boost.Asio is just a few extra #include directives away, with the help of this practical and engaging guide.This book is great for developers that need to do network programming, who dont want to delve into the complicated issues of a raw networking API.

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